



A Satellite Algorithm to Retrieve Rainfall Rate for the Caribbean Basin

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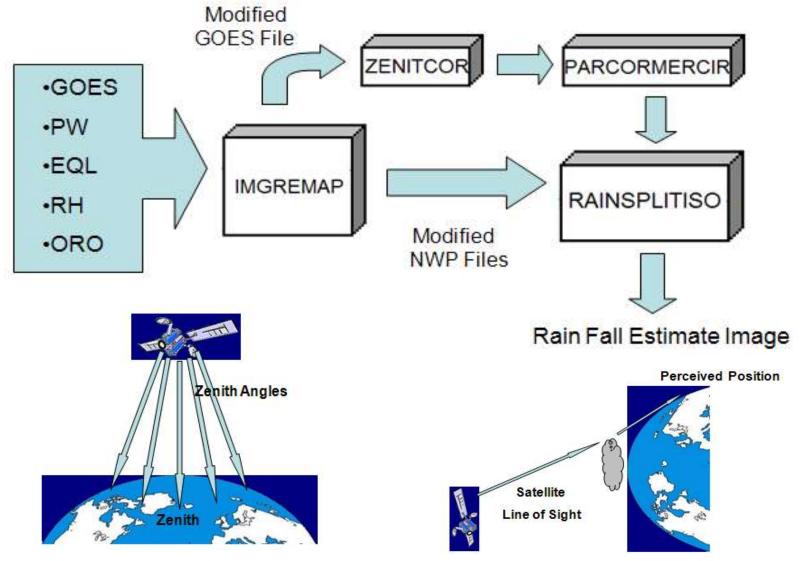
Novena Reunión Nacional de Percepción Remota y Sistemas Geográficos de Información (PRYSIG).

Mayaguez, PR, Dec 2 2011

Motivation

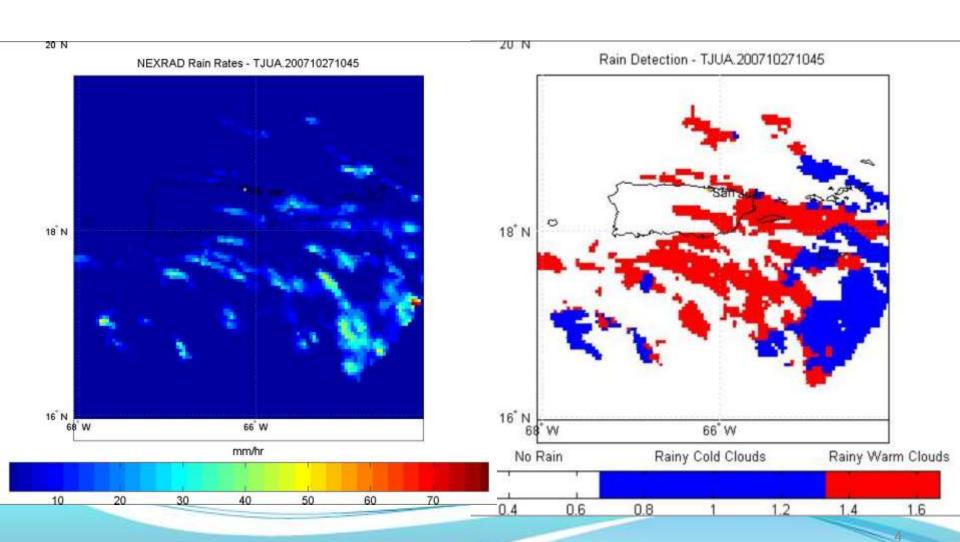
- Estimation of rainfall amounts is critical for protecting human lives and infrastructure, particularly in the case of heavy rainfall that triggers flash floods or landslides.
- The physical principle to estimate rainfall
 - Cold clouds are typically associated with large rainfall rate
 - Warm clouds with small rainfall or no rainfall
- Satellite rainfall retrieval algorithms have been developed to retrieve rainfall rate from cold clouds.
 - GMSRA (4 GOES channels)
 - SCaMPR (microwave and thermal channel from GOES)
 - PERSIANN (rain gauge, radar, and satellite data, and ANN)
 - Hydro-Estimator
 - http://www.star.nesdis.noaa.gov/smcd/emb/ff/HydroNowcaster.php
- Problem: Those algorithms have been calibrated with could clouds...

Hydro- Estimator algorithm



The Hydro-Estimator was implemented in Puerto Rico.

Problem: In Puerto Rico there are a considerable warm rainy clouds that are not detected by the Hydro Estimator.



General Description

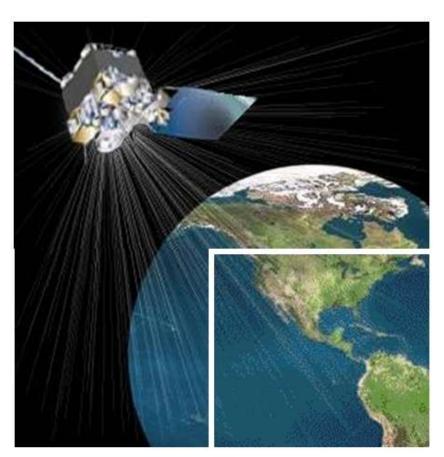
• We proposed a new rainfall rate retrieval algorithm that takes into account the estimation of rainfall rate over warm and cold clouds.

- The developed algorithm has two major components:
 - A rainy cloud pixels detection

- Estimation the amount of rainfall rate.

Satellite data

- Four bands of the GOES imager were used:
 - Channel 1: visible (0.65 μ m),
 - Channel 2: near infrared (3.9 μ m),
 - Channel 3: water vapor (6.7 μm),
 - Channel 4: thermal IR (10.7 μ m).
- Brightness temperature
- Visible reflectance
- Albedo of Channel 2



Albedo (3.9µm)

- It has been shown that the reflection function at a water (or ice) absorbing channel in the near-infrared is primarily a function of cloud particle size
- Albedo is defined by:

$$\alpha = \frac{R_{3.9} - R_{e3.9}}{S - R_{e3.9}},$$

- where:
 - α is the albedo at 3.9 microns
 - $R_{3.9}$ is the observed radiance from band 2
 - $R_{e3.9}$ is the equivalent black body emitted thermal radiation at 3.9 microns for cloud at temperature T
 - S is the solar irradiance of GOES 12

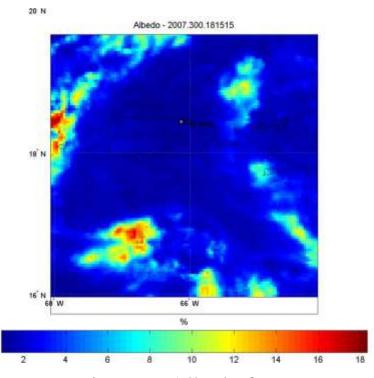


Figure 7. Albedo from October 27, 2008 (18:35 UTC)

Projection algorithm

- The algorithm is based on the angle formed by two vectors in the n-dimensional space.
 - If two vectors are collinear the cloud radiative variables will exhibit similar properties
 - If two vectors are orthogonal the radiative variables will have no elements in common.
- Satellite data are used to create rain and no rain pixel populations.
- The centroid of each population is used to generate rain and no rain calibration vectors.
- A pixel from an independent data set is used to create a third vector, which is projected into the previously calibrated vectors, with the purpose of classifying the third vector into a rain or no rain population.

Example

- Assuming that two variables are available
 - Albedo from channel 2
 - Brightness temperature from channel 4.
- Assuming that two populations are characterized by:

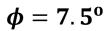
Rain 1:
$$\vec{x} = [2 \ 190]$$

No rain 2:
$$\vec{y} = [20 \ 240]$$

A sample from an independent data set will be classified:

Unknown:
$$\vec{a} = [5 \ 235]$$

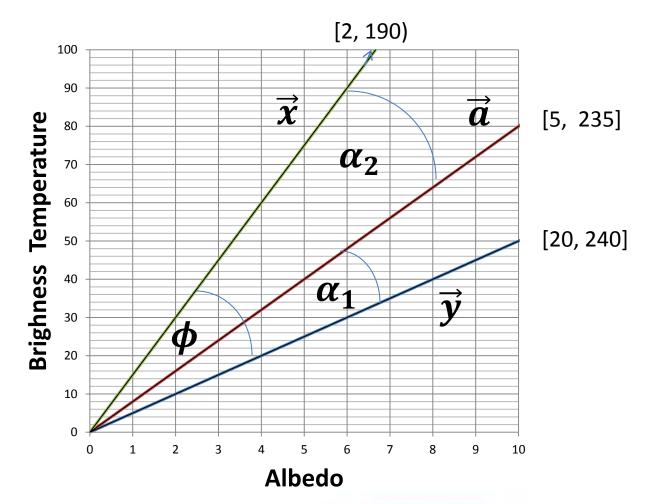
Projection in two dimensions



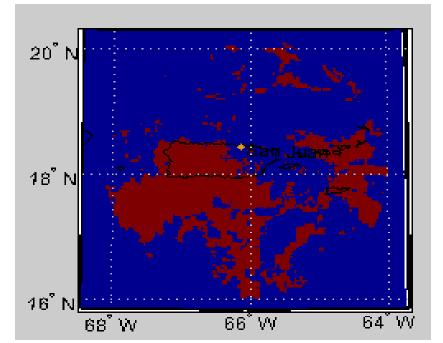
$$\alpha_1 = 3.3^{\circ}$$

$$\alpha_2 = 4.2^{\circ}$$

$$\alpha_1 + \alpha_2 = \phi$$



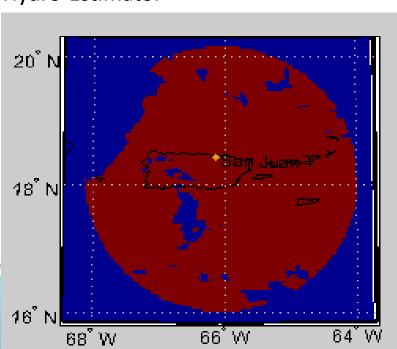


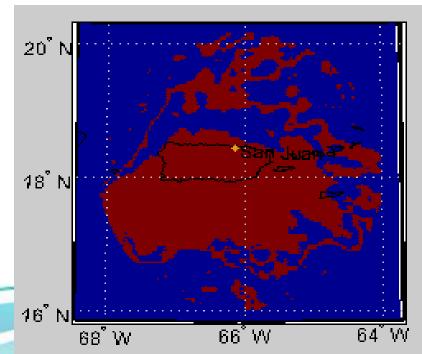


(17:45 UTC, October 27, 2007)

Projection Algorithm

Hydro-Estimator





Rainfall rate estimation

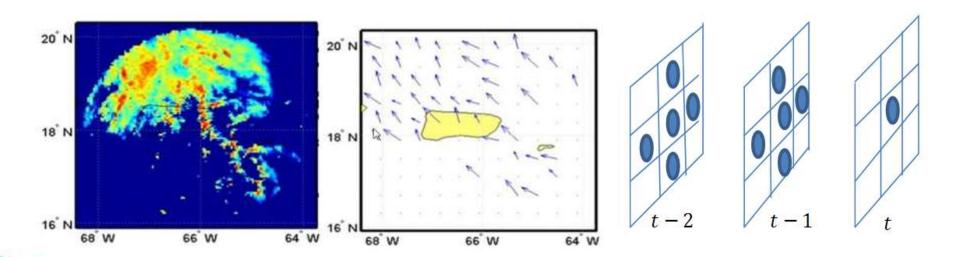
- The evolution of the cloud microphysical process start by nucleation, condensation, continues with drop grow (collision and coalescence), and finished with drop precipitation.
- The growth or decay of clouds may be captured by computing the differences of two consecutive brightness temperature measurements from the thermal IR channel and two consecutive brightness temperature measurements from the water vapor channel.

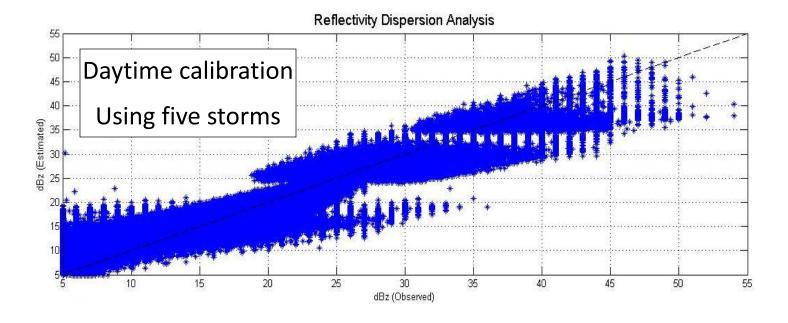
No	Variable Name	Variable	Time lags	Spatial lags
1	T_2	Brightness Temperature Channel 2	0, 1, 2	$i \pm 1, j \pm 1$
2	T_3	Brightness Temperature Channel 3	0, 1, 2	$i\pm 1, j\pm 1$
3	T_4	Brightness Temperature Channel 4	0, 1, 2	$i \pm 1, j \pm 1$
4	T_{42}	Difference of $T_4 - T_2$	0, 1, 2	$i \pm 1, j \pm 1$
5	T ₄₃	Difference of $T_4 - T_3$	0, 1, 2	$i \pm 1, j \pm 1$
6	A	Albedo Channel 2	0, 1, 2	$i \pm 1, j \pm 1$
7	V	Visible Reflectance Channel 1	0, 1, 2	$i\pm 1, j\pm 1$

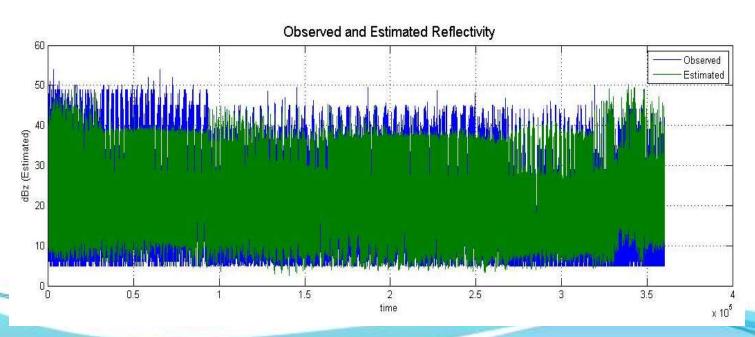
A new rainfall retrieval algorithm

$$\begin{split} Z_t(i,j) &= a_0 + a_1 X_t(i,j) + a_2 X_{t-1}(i,j) + a_3 X_{t-1}(i,j-1) + a_4 X_{t-1}(i-1,j) \\ &+ a_5 X_{t-1}(i+1,j) + a_6 X_{t-1}(i,j+1) + a_7 X_{t-2}(i,j) \\ &+ a_8 X_{t-2}(i,j-1) + a_9 X_{t-2}(i-1,j) + a_{10} X_{t-2}(i+1,j) \\ &+ a_{11} X_{t-2}(i,j+1) + \varepsilon_t \end{split}$$

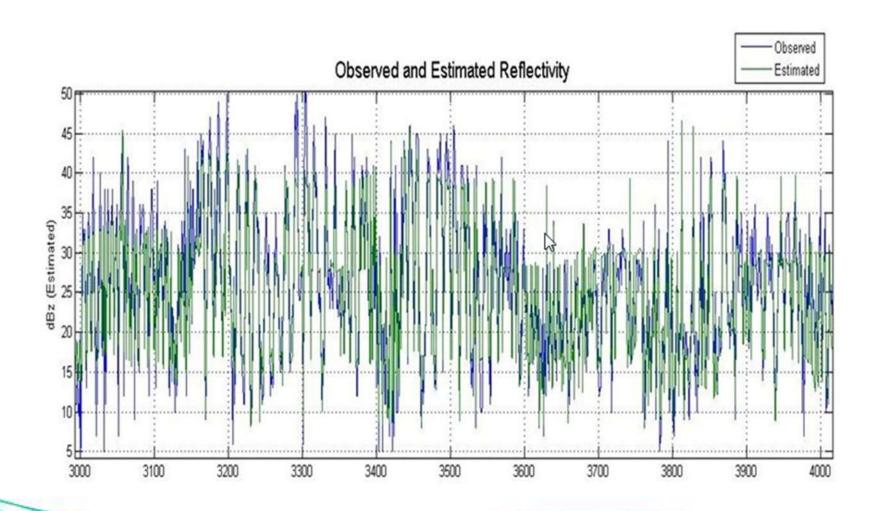
Motion vector of band 4 is computed to determine which variables will participate in the model.



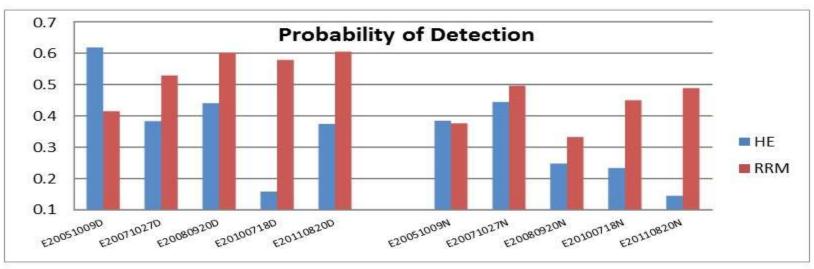




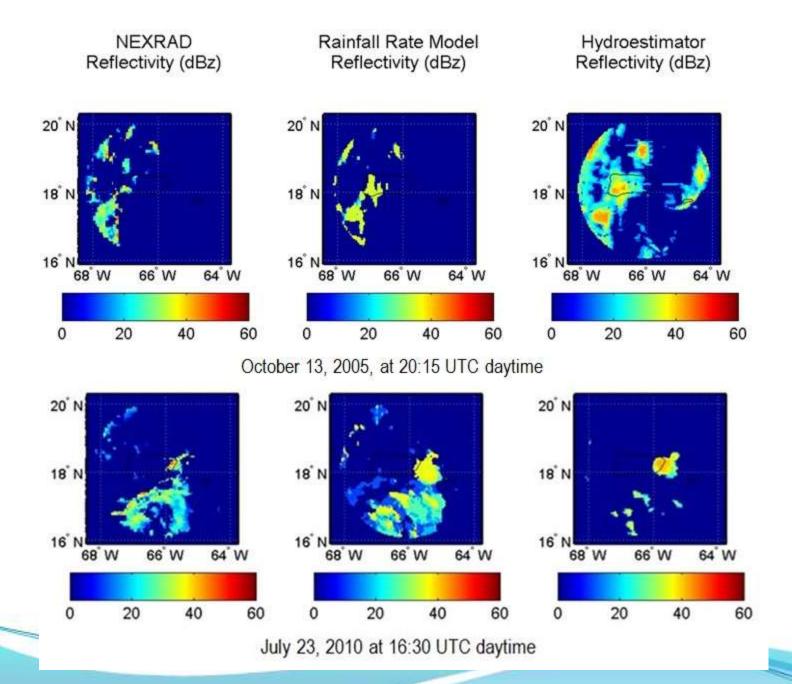
Calibration

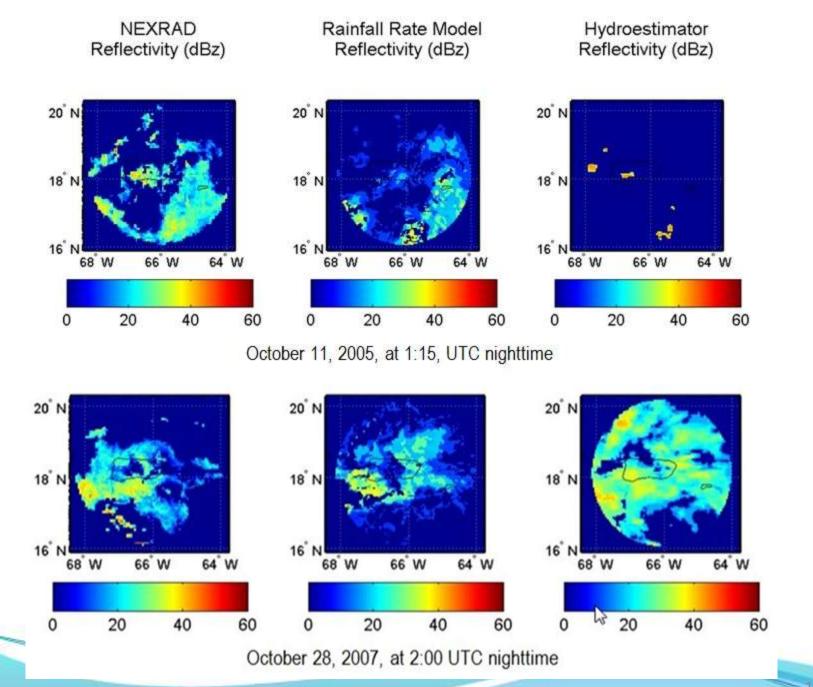


Validation

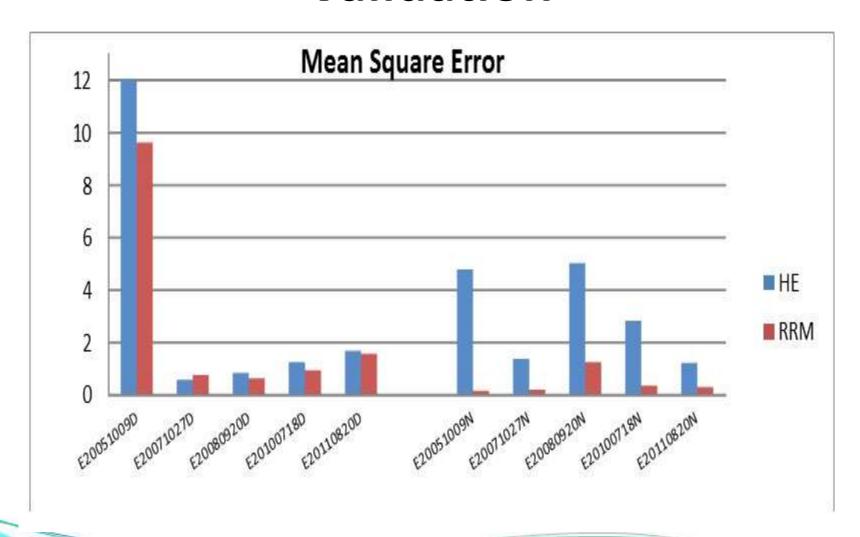








Validation



Conclusions

- A new algorithm has been developed to estimate the rainfall rate.
- The algorithm has been calibrated for Puerto Rico and can be used to estimate rainfall over the Caribbean basin.
- The algorithm is specially useful for areas that are not covered by the radar.